

Notice of References Cited		Application/Control No.	Applicant(s)/Patent Under Reexamination	
		10/645,819	GREEN ET AL.	
Examiner		Art Unit		Page 1 of 2
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*		Document Number Country Code-Number-Kind Code	Date MM-YYYY	Name	Classification
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	B	US-6,268,860	07-2001	Bonello, Burckhardt	345/426
	C	US-			
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	U	Peter-Pike Sloan, Jan Kautz, John Snyder, "Precomputed radiance transfer for real-time rendering in dynamic, low-frequency lighting environments," July 2002, ACM Transactions on Graphics (TOG), v. 21 n. 3
	V	Timothy J. Purcell, Ian Buck, William R. Mark, Pat Hanrahan, "Ray tracing on programmable graphics hardware," July 2002, In Proceedings of the 29th Annual Conference on Computer Graphics and Interactive Techniques
	W	Robert L. Cook, "Stochastic sampling in computer graphics," Jan. 1986, ACM Transactions on Graphics (TOG), v.5 n.1, p.51-72
	X	Stephen H. Westin , James R. Arvo , Kenneth E. Torrance, "Predicting reflectance functions from complex surfaces," July 1992, Proceedings of the 19th annual conference on Computer graphics and interactive techniques, p.255-264

*A copy of this reference is not being furnished with this Office action. (See MPEP § 707.05(a).)
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	U	Tomas Möller, Eric Haines, "Real-Time Rendering," 1999, A.K. Peters, p. 68-71
	V	Nathan A. Carr, Jesse D. Hall and John C. Hart, "The Ray Engine," March 2002, Tech. Rep. UIUCDCS-R-2002-2269, Department of Computer Science, University of Illinois
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